



Press Release  
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Digital Illusions CE AB (publ.)

## **Digital Illusions developing a successor to its million copy-selling Motorhead™ for the Sony Playstation®2**

**Game development company Digital Illusion's most successful game so far, which has sold almost one million copies, will be getting its eagerly awaited successor – Motorhead2, now being developed for the new Playstation®2 platform.**

Motorhead™, which was introduced two years ago, to the praises of players and critics, will soon arrive, will have a successor, Digital Illusions announced today. The original game earned favourable mention in computer game publications, and was nominated for an award at BAFTA (the "Oscars" of the computer game industry) in the category "best technology."

Motorhead™2 represents a further development of the model used in the original game: advanced technology combined with the latest graphics to create adrenaline-pumping speed in a futuristic environment.

"Motorhead 2 means that we will be significantly raising the standard, and creating a automobile racing game that gives the player an experience far beyond that which is expected. One of our major objectives is to be pioneers who create new trends in the industry, which is what we are doing by developing this new game," declares Senior Artist Marcus Nyström.

"Naturally, we felt that a popular game like Motorhead required a successor. Thanks to our long and extensive experience of racing games, and the technological advances represented by Playstation®2, we now have an opportunity to develop a game that fulfils our visions. Motorhead2 will also establish the position of Digital Illusions as one of the leading developers of games for Playstation2, Sony's successful new vehicle," explains Vice CEO Mikael Rudberg.

Negotiations are currently being conducted with a large number of international publishers. The game is expected to be launched during the latter half of 2002.

*Digital Illusions develops computer games for the leading game platforms. The Company is a global business, with Europe, the United States and Japan as its principal markets. Digital Illusions was established in 1992, and today employs a staff of over 100 at offices in Stockholm, Göteborg and Budapest. Among the games developed by the Company are successes like Pinball Illusions, Motorhead and Rallymasters. Since 1998, Digital Illusions has been quoted on the Nya Marknaden list of the Stockholm Securities Exchange SAX-system. Its sponsor is the brokerage firm, Aragon Fondkommission.*

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