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**Terraplay Systems Announces Multiplayer Mobile Network Solution for
QUALCOMM's BREW™ Platform**

*Terraplay MOVE Solution to Add Exciting Mobile Gaming Features for use with
BREW-Enabled Handsets*

STOCKHOLM, SWEDEN – February 12, 2004 – Terraplay Systems AB, a multiplayer gaming network solutions company, today announced Terraplay MOVE, its multiplayer mobile games network solution developed for QUALCOMM's Binary Runtime Environment for Wireless™ (BREW) platform.

Terraplay MOVE is a network solution for mobile multiplayer gaming that is designed to support all types of real-time games, from turn-based, sports and racing games; to massive multi-player games involving thousands of players. The Terraplay MOVE solution allows wireless subscribers to play against each other in real-time over wireless networks across a wide range of mobile devices and platforms.

"We believe that Terraplay's MOVE solution will open up new opportunities for game developers who want to enrich their BREW-based games," said Jeremy Lewis, CEO of

Terraplay Systems. “The openness and flexibility of the BREW platform greatly simplifies the task of integrating applications onto wireless devices – from inexpensive, mass-market phones through high-end, multi-purpose wireless devices.”

“Terraplay Systems has developed an impressive multi-player mobile network solution which offers unique features to create compelling games for BREW subscribers,” said Jan Lezny, senior director of carrier relations and operations for QUALCOMM Internet Services. “European technology providers, such as Terraplay Systems, demonstrate the value and endless revenue opportunities the BREW platform offers the entire international wireless data value chain.”

QUALCOMM’s BREW system provides products and services that connect the mobile marketplace value chain, which includes application developers, publishers, content providers, device manufacturers, operators and consumers.

Publishers and developers worldwide are generating revenue from BREW-based applications and content, and 24 manufacturers have offered more than 115 BREW-enabled device models to consumers. Many very successful operators have deployed commercial BREW-based wireless data services, including Verizon Wireless, ALLTEL, Cellular One, MetroPCS, Midwest Wireless and U.S. Cellular in the United States; China Unicom, KDDI in Japan, KTF in South Korea, Hutchison Wireless CAT in Thailand, Telstra in Australia, VIVO in Brazil, BellSouth Chile, BellSouth Colombia, BellSouth Ecuador, BellSouth Panama, BellSouth Perú, Movicom in Argentina, Telcel in

Venezuela, Verizon in the Dominican Republic, Verizon Wireless Puerto Rico and Pelephone in Israel.

About Terraplay Systems AB

Terraplay Systems develops carrier grade on-line gaming technology. The Terraplay solution enables network operators and publishers to provide gaming services in fixed or mobile environments to a large number of users. For application and game developers, Terraplay currently provides tools for Windows and PlayStation®2, and for all download enabled mobile devices, including BREW™, mophun™, J2ME™, Windows® Pocket PC, Windows® SmartPhone, and Symbian OS™. More information can be found at www.terraplay.com.

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