

Motorola Delivers Enhanced Mobile Entertainment Experience to Developers and Consumers

Suite of mobile devices feature advanced 3D and real-time gaming technologies from Superscape and Terraplay Systems

Game Developers Conference, San Jose, CA – 25 March, 2004 – Today, from the Game Developers Conference in San Jose, California, Motorola Inc. (NYSE:MOT), showcases several "must have" mobile handsets and applications, designed to maximize the mobile entertainment experience and increase development opportunities worldwide.

Highlighting software solutions from Superscape and Terraplay Systems, devices such as the new Motorola E680 and V600 will enable mobile games enthusiasts to enjoy 3D features and real-time multiplayer games, while encouraging games developers to innovate and sell solutions via Motorola's signature content verification and distribution system, MOTOFOLIOSM.

"Motorola takes the gaming experience to a new level by deploying enhanced, Java-technology enabled mobile devices this year," said Ruchi Mangalik, Director of Motorola's Mobile Device Software Portfolio. "Superscape and Terraplay technologies and services will stimulate the developer community as the gap between native and J2ME gaming closes."

Superscape's Swerve delivers 3D games on Motorola's new E680 mobile phone

Motorola's new E680 handset features Swerve technology from Superscape, leaders in revolutionary entertainment for mobile phones, to deliver an amazing gaming experience. Utilizing JSR-184, the Java specification request that supports 3D mobile graphics, the embedded Swerve client helps deliver console quality, over-the-air 3D Java entertainment such as Disney's Tron 2.0 3D and 20th Century FOX's Independence Day game titles.

Motorola is also making available from the Superscape library of 3D Swerve games, titles from other entertainment giants including Activision, Acclaim and Universal.

"The activities at this year's GDC event are a very significant milestone for Superscape as we see our Swerve technology and content integrated into Motorola's new handsets," said Kevin Roberts, CEO Superscape Group plc.

Terraplay Systems enables real-time networked gaming on select Motorola mobile devices

Terraplay Systems is providing Motorola with network technology to enable real-time multiplayer games on a range of mobile devices. The solution, called Terraplay MOVE, is used today by an increasing number of developers, operators and handset

makers world-wide. Terraplay enabled games run on Motorola V300, V500, V600 and E680 in a 2.5G network and on A925, A835 and others in a 3G network.

Designed to support all types of real-time games, from turn-based, sports, action and racing games to massively multiplayer games with thousands of players, Terraplay's technology will bring the online gaming experience to Motorola mobile devices.

"We welcome Motorola's continued recognition of the commercial potential in mobile over-the-air multiplayer gaming and their strong initiative to promote it to their customers," said Jeremy Lewis, CEO of Terraplay Systems.

Motorola encourages development of Java technology entertainment applications

In addition to providing best-in-class gaming capabilities on mobile devices, Motorola supports developers of Java-technology entertainment applications worldwide through its MOTOCODER™ developer program and MOTOFOLIO content verification and distribution system, supported by Cellmania. "By tapping into Cellmania's developer community, MOTOFOLIO has launched an additional 100 new applications," said Mangalik. Using MOTOFOLIO, registered MOTOCODER developers can easily load, test, and sell their applications on Motorola's consumer portal, www.hellomoto.com. For more information, please visit www.motocoder.com.

About Motorola

Motorola, Inc. (NYSE: MOT) is a global leader in wireless, broadband and automotive communications technologies that help make life smarter, safer, simpler, synchronized and fun. Sales in 2003 were U.S. \$27.1 billion. Motorola creates innovative technological solutions that benefit people at home, at work and on the move. The company also is a progressive corporate citizen dedicated to operating ethically, protecting the environment and supporting the communities in which it does business. For more information: www.motorola.com.

About Terraplay Systems AB

Terraplay Systems develops carrier grade on-line network technology. The Terraplay solution enables network operators and publishers to provide gaming services in fixed or mobile environments to a large number of users. For application and game developers, Terraplay currently provides tools for Windows®, PlayStation®2, Xbox® and for all download enabled mobile devices, including J2ME™, Brew™, Symbian™, mophun™, Microsoft®Pocket PC, Microsoft Mobile™SmartPhone and. Terraplay has the most comprehensive catalogue of mobile multiplayer games from numerous developers, on the market. More information can be found at www.terraplay.com.

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About Superscape

Superscape specializes in industry standard JSR compliant 3D technology for wireless environments. The company's Swerve technology is a complete solution comprising a software-only 3D engine (Swerve Client), a powerful development tool integrated into 3ds max[™] (Swerve Studio) and a catalogue of 3D games (Swerve Content) available for licensing. Key players such as ARM, Siemens, Samsung, Motorola, Disney, Twentieth Century Fox, Sony and SavaJe have already endorsed Swerve.

Superscape is quoted on the London Stock Exchange and has corporate offices in Hook, Hampshire (UK) and San Clemente, California (USA). www.superscape.com

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